

Name _____ Date _____

Mythology Relief Carving Rubric

Indicate which description in each criterion best describes your project.

Criteria	Needs Improvement (0-2)	Below Average (4)	Average (6)	Above Average (8)	Outstanding (10)
Composition	Image does not use the entire page. Space is very unbalanced.	Image does not use the entire page. Positive and negative space is unbalanced.	Image attempts to use the entire page. May not be completely balanced.	Image uses the entire page. May have a spot that feels slightly empty or full.	Image uses the entire page. Positive and negative space is balanced.
Scale	Scale and proportion do not make sense throughout.	Shows little effort to make scale or proportion correct. Inaccuracies present throughout.	Shows effort to make scale of objects or proportion correct. May have some inaccuracies.	Scale of objects in subject matter make sense. Proportion is mostly correct throughout.	Scale of objects in subject matter makes sense. Proportion is correct throughout.
Relationship to Mythological Story	Image is simple and lacks detail. Connection is lacking or literal.	Imagery connects to the mythological story in a literal way. Could have been approached with more creativity or detail.	Imagery illustrates the mythological story but could be approached more creatively. Some good detail included.	Imagery reflects a creative interpretation of the story. Some good detail included.	Imagery reflects an individual interpretation of the story in a very creative way. Unique details included in the work.
Carving Dimensionality	Carving does little to illustrate depth or form throughout.	Carving may not have at least 3 levels of depth. Shows little effort to add levels within levels for form	Carving includes at least 3 levels of depth but levels could include more form carved within.	Carving includes at least 3 levels of depth. Levels carved within levels in some areas for additional form	Carving includes 3-5 levels of depth. Multiple levels carved within each to show form and dimension
Carving Craftsmanship	Carving is sloppy or does not demonstrate dimension and/or form.	More attention to neatness could be applied in multiple areas of the carving.	Design is carved mostly neatly. Undercutting is used but more could be added in a few areas.	Design is carved neatly with attention to dimension using undercutting in most areas.	Design is carved neatly and uses undercutting throughout.
Emphasis	There is very little to no emphasis given to the significant character/subject	There is little emphasis given to the significant character. More could have been done to make them stand out.	There is some emphasis given to the significant character/subject. Some use of contrasting relief level, exaggerated proportion,	Good sense of emphasis given to the character/subject. You used contrasting relief level, exaggerated proportion,	Excellent use of emphasis, the character/subject really stands out. You used contrasting relief level, exaggerated proportion,

			dramatic pose, or centralized composition.	dramatic pose, or centralized composition.	dramatic pose, or centralized composition.
Effort & Motivation	You did below the minimum and did not work every day. You may have needed tutorial time but it was not utilized.	You did the bare minimum that was required for the assignment but you did make good use of your class time.	You worked every day and made good use of class time. You did slightly more than the minimum for the assignment.	You went beyond the requirements for the assignment. You worked every day and made good use of your class time.	You challenged yourself to go well beyond the requirements for the assignment. You worked every day and made good use of class time.
Critique	You did not put effort into participating and provided little or no feedback	You participated only when prompted and provided surface-level feedback	You participated slightly more than prompted and provided positive feedback	You participated moderately and provided good feedback	You participated consistently and provided knowledgeable, constructive feedback